

REQUESTED AMENDMENTS TO THE CLAIMS

Please enter the following currently presented amendments to claims 1, 6, 11 and 16. Also, **previously presented new claims 21 and 22 were not apparently considered by the Examiner**, and so Applicants would also like to specifically direct attention to claims 21 and 22. The newly presented claim amendments do not enter any new matter, and are otherwise intended as simply clarifications or other improvements on claim language per the Examiner's helpful comments, and not intended to result in any other substantive effect with respect to their scope. In accordance with 37 C.F.R. §1.121, a claim listing including the status and text of all claims as currently presented appears below.

1. (Currently Amended) A system for providing object to object communication, comprising:

means for identifying at least two objects **in separate and distinct server locations** from a plurality of objects to communicate;

means for locating the at least two objects to communicate; and

means for using a component framework to enable the communication of the at least two objects.

2. (Original) The system of claim 1, further comprising:

means for determining if the at least two objects are within different components.

3. (Original) The system of claim 2, further comprising:

means for using a wrapper facade to enable the communication of the at least two objects if the at least two objects are within different components.

4. (Original) The system of claim 1, further comprising:

means for determining if the at least two objects are address classes.

5. (Original) The system of claim 4, further comprising:

means for employing a translation from one view to another view if the at least two objects are address classes.

6. (Currently Amended) A method for providing object to object communication,

said method comprising steps of:

identifying at least two objects from a plurality of objects to communicate;

locating the at least two objects to communicate; and

using a component framework to enable the communication of the at least two objects, **wherein said component framework exists across multiple distinct servers.**

7. (Original) The method of claim 6, further comprising the step of:

determining if the at least two objects are within different components.

8. (Original) The method of claim 7, further comprising the step of:

using a facade wrapper to enable the communication of the at least two objects if the at least two objects are within different components.

9. (Original) The method of claim 6, further comprising the step of:

determining if the at least two objects are address classes.

10. (Previously Presented) The method of claim 9, further comprising the step of:

employing a translation from one view to another view if the at least two objects are address classes.

11. (Currently Amended) A computer readable medium for providing object to object communication, comprising:

logic for identifying at least two objects from a plurality of objects to communicate;

logic for locating the at least two objects to communicate **within a computer system that exists across multiple distinct servers;**

logic for using a component framework to enable the communication of the at least two objects.

12. (Original) The computer readable medium of claim 11, further comprising:

logic for determining if the at least two objects are within different components.

13. (Original) The computer readable medium of claim 12, further comprising:

logic for using a wrapper facade to enable the communication of the at least two objects if the at least two objects are within different components.

14. (Original) The computer readable medium of claim 11, further comprising:
logic for determining if the at least two objects are address classes.
15. (Previously Presented) The computer readable medium of claim 14, further comprising:
logic for employing a translation from one view to another view if the at least two objects are address classes.
16. (Currently Amended) A system for providing object to object communication, comprising:
an identifier that identifies at least two objects from a plurality of objects to communicate;
a locator that locates the at least two objects to communicate; and
a component framework that enables the communication of the at least two objects, **wherein said component framework exists across multiple servers.**
17. (Original) The system of claim 16, wherein the locator determines if the at least two objects are within different components.
18. (Previously Presented) The system of claim 17, further comprising:
a wrapper facade that enables the communication of the at least two objects if the at least two objects are within different components.
19. (Original) The system of claim 16, wherein the locator determines if the at least two objects are address classes.
20. (Original) The system of claim 19, further comprising:
a translator that translates from one view to another view if the at least two objects are address classes.
21. (Previously Presented) The system of claim 16, wherein said at least two objects are located in separate and distinct server locations.
22. (Previously Presented) The system of claim 16, wherein the communication of the at least two objects via said component framework is effected via a common object request broker architecture (CORBA) communication standard.